

Northwestern University Transportation Center

What is the Internet of Things, and Why Should We Care?



Early vision: Ubiquitous Computing

In 1991 Mark Weiser, then of Xerox PARC, envisioned

..." a world in which objects of all kinds could sense, communicate, analyze, and act or react to people and other machines autonomously"

The basic principle

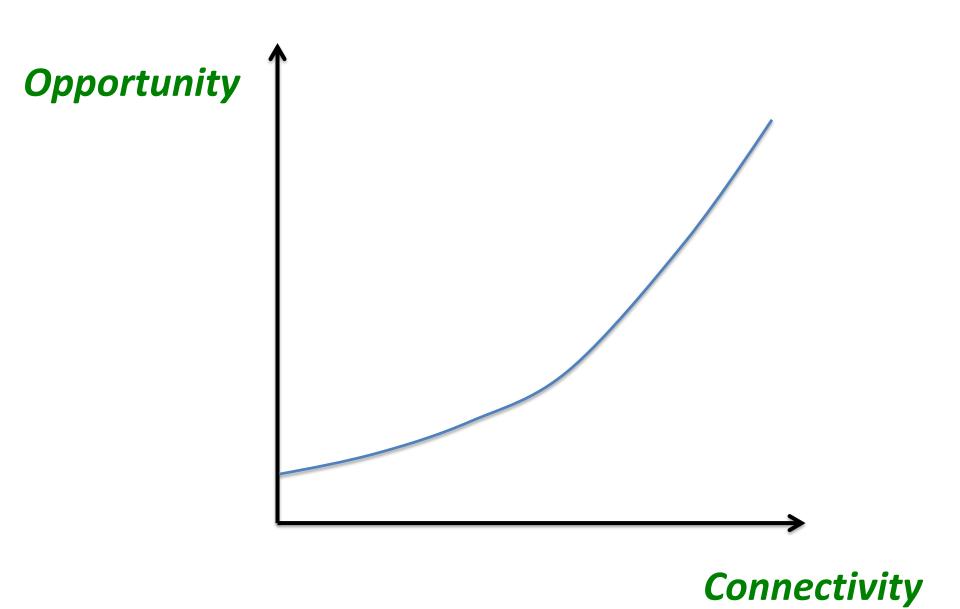
By connecting more devices,

- Enable more complete view of interacting machines, devices and systems
- Enable better prediction, and more effective interventions
- Enable entirely new views and wider range of interventions/opportunities

Technologies Enabling the Internet of Things

	Technology	Definition	Examples
Co	Sensors	A device that generates an electronic signal from a physical condition or event	The cost of an accelerometer has fallen to 40 cents from \$2 in 2006. ² Similar trends have made other types of sensors small, inexpensive, and robust enough to create information from everything from fetal heartbeats via conductive fabric in the mother's clothina to iet enaines roaring at 35,000 feet. ³ Smaller, cheaper, ubiquitous
	Networks	A mechanism for communicating an electronic signal	Wireless networking technologies can deliver bandwidths of 300 megabits per second (Mbps) to a significant cond (Gbps) with near-ubiquitous coverage.
	Standards ter-operability	Commonly accepted prohibitions or prescriptions for action	Tech intrintrint see to BIG DATA v for re, we could idies related es can now be
	Augmented intelligence Analytics Prediction	Analytical tools that improve the ability to describe, predict, and exploit relationships among phenomena	ev for earns might substitute for earns.
	Augmented behavior ontrol Actions/ terventions	Technologies and techniques that improve compliance with prescribed action	Machine-to-machine interfaces are removing reliably fallible human intervention into otherwise optimized processes. Insights into human cognitive biases are making prescriptions for action based on augmented intelligence more effective and reliable. ⁶

Source: Deloitte analysis.



In Transportation

Personal travel-connected traveler

WHY IS THIS RELEVANT TO TRANSPORTATION?





SEAMLESS CONNECTIVITY

TRANSPORTATION DELIVERS
PHYSICAL MOBILITY IN A
VIRTUALLY CONNECTED MOBILE
ENVIRONMENT

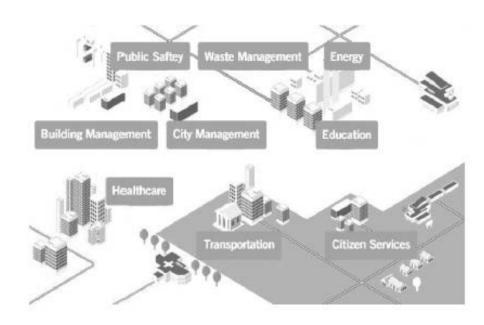




Places user at center of web of connectivity, and always-on, always-aware devices and services, reduces friction in pursuit of daily activity patterns.

IoT and the City: Complex Urban Operations



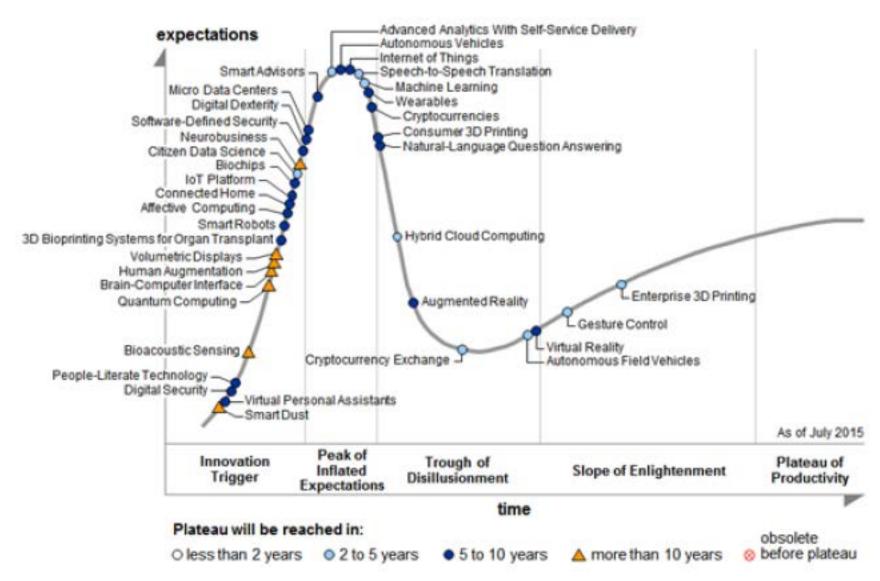


In Transportation

Logistics and manufacturing-connected factories, inventories, distribution centers, components, packages, vehicles, drivers, dispatchers and customers

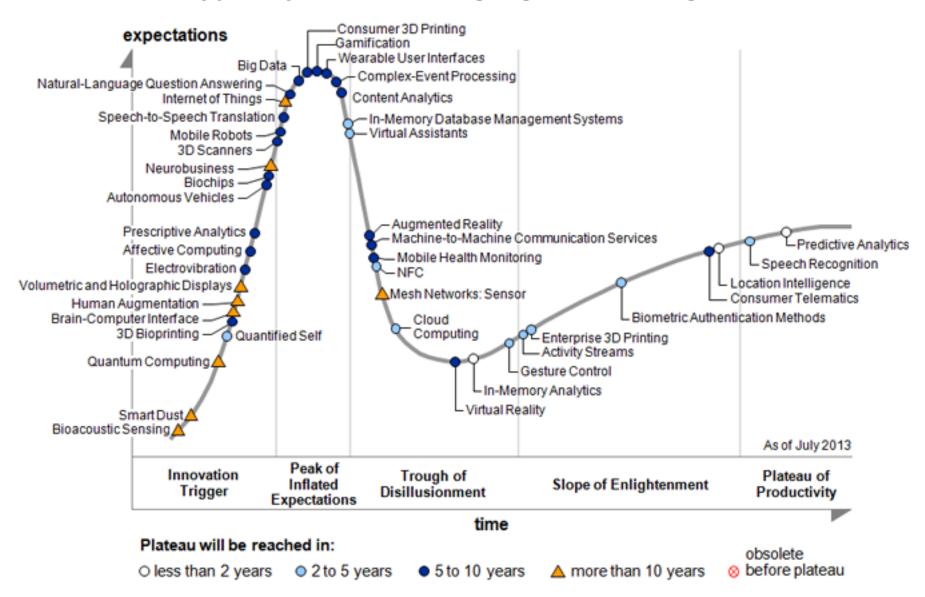
- Enable more complete view of entire system
- Integrating production, inventory, distribution processes and decisions
- Supports business intelligence and various value-enhancing analytics.

Gartner's Hype Cycle fo Emerging Technologies, 2015



Source: Gartner (August 2015)

Gartner's Hype Cycle fo Emerging Technologies, 2013



Source: Gartner (August 2013)

Sources of value-added

Capabilities of Smart & Connected Things

Monitoring

- · The product's condition
- The external environment
- · The product's operations and usage

Control

- · Control of product functions
- · Personalization of the user experience

Optimization

- Enhance product performance
- · Allow predictive diagnostics, service and repair

Autonomous

- Autonomous product operation
- · Self-coordination operation with other products
- Autonomous product enhancement and personalization
- Self-diagnosis and service

Can Your IoT Device Do This?

Storylfication: The machine narrates a personalized story that appeals to the user.

Gamification: The machine involves the users through games; participation is encouraged through reward points.

Socialization: The machine enables users' social connections and shares information with a chosen group of people.

Personalization: The machine develops an understanding of the users' preferences over a period of time and delivers customized experience and service.

Connection: The machine provides the users a ubiquitous connectivity and access to resources on the cloud.

Source: David Rose, Enchanted Objects: Design, Human Desire, and the Internet of Things (New York: Simon & Schuster, 2014).

Graphic: Deloitte University Press | DUPress.com

IoT and Mobility: Opportunities

FOR INDIVIDUAL USERS

- Enhanced User Experience
- Telemobility
- Connected Life

FOR SYSTEM OPERATORS

- Greater efficiencies
- Smart Cities

FOR THIRD PARTIES

UNBOUNDED OPPORTUNITIES!

Key takeaways

- Connectivity and IoT increase opportunity for user, system, and third parties.
- 2. The more we connect, the more we integrate different sectors (sources of data), the greater the potential.
- Transportation and mobility industries undergoing major disruptive influences: technology, players, concepts.
- 4. Biggest hurdles on system aspects, public sector side.
- IoT is on top of hype cycle; the key to avoiding the trough of disillusionment is to develop smaller-scale, manageable, specific implementations to "show the money".
- 6. Many challenges ahead, and many more opportunities

Key Questions

- Architecture: will a dominant IoT platform emerge, applicable across different domains (hence dramatically increasing opportunity)? More likely to see smaller impact, big publicity value throughout.
- 2. Who leads in this process? The device side (manufacturers of devices), system integrators on the data side, analytics and app developers? Is there a role for public policy?
- How open should IoT data platform be? Make room for Innovation and entrepreneurial zeal? Cyber fears to allay.